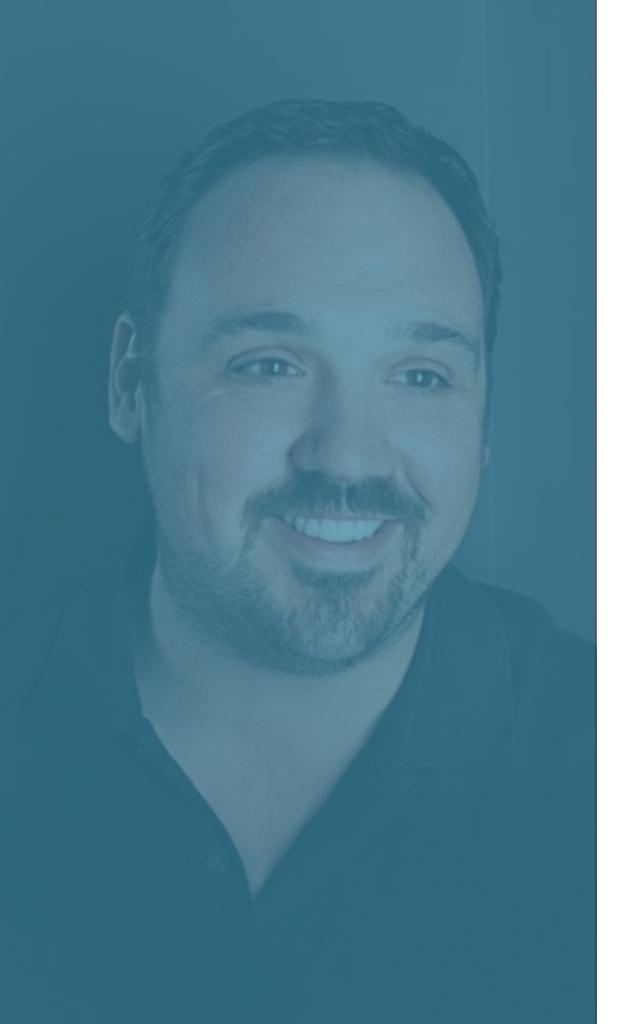


### From Freelance to Agency

Peaks and Pitfalls of Growth



#### **Kevin Howe**

President & Founder at **Three29** 

Twitter: @three29media

Email: khowe@three29.com

#### An Overview

- 1.) Quick History of Three 29
- (2.) Working In vs Working On
- 3. Changes in Your Role With Added Growth
- 4.) Hiring and Firing
- (5.) Money
- (6.) Resources



### What we do at Three29



Web Design & Development



Mobile App Design & Dev



Search Engine Optimization



Conversion Optimization



Social Media Engagement



# You learn a lot when you fail miserably

- 1.) Lost a 5 figure contract because I didn't send a follow up email.
- 2.) Developed an entire app in 5 weeks that we weren't paid for
- 3.) Hired a developer who noshowed on his first day
- 4.) Penalized 5% of our quarterly payroll because we didn't have a box checked in our payroll system...3 times



# What is "Working In"

When you're involved in producing the actual product or service your company provides

#### As a Designer You're

Designing Wireframes, Websites,
 Mobile Apps, Etc

#### As a Developer You're

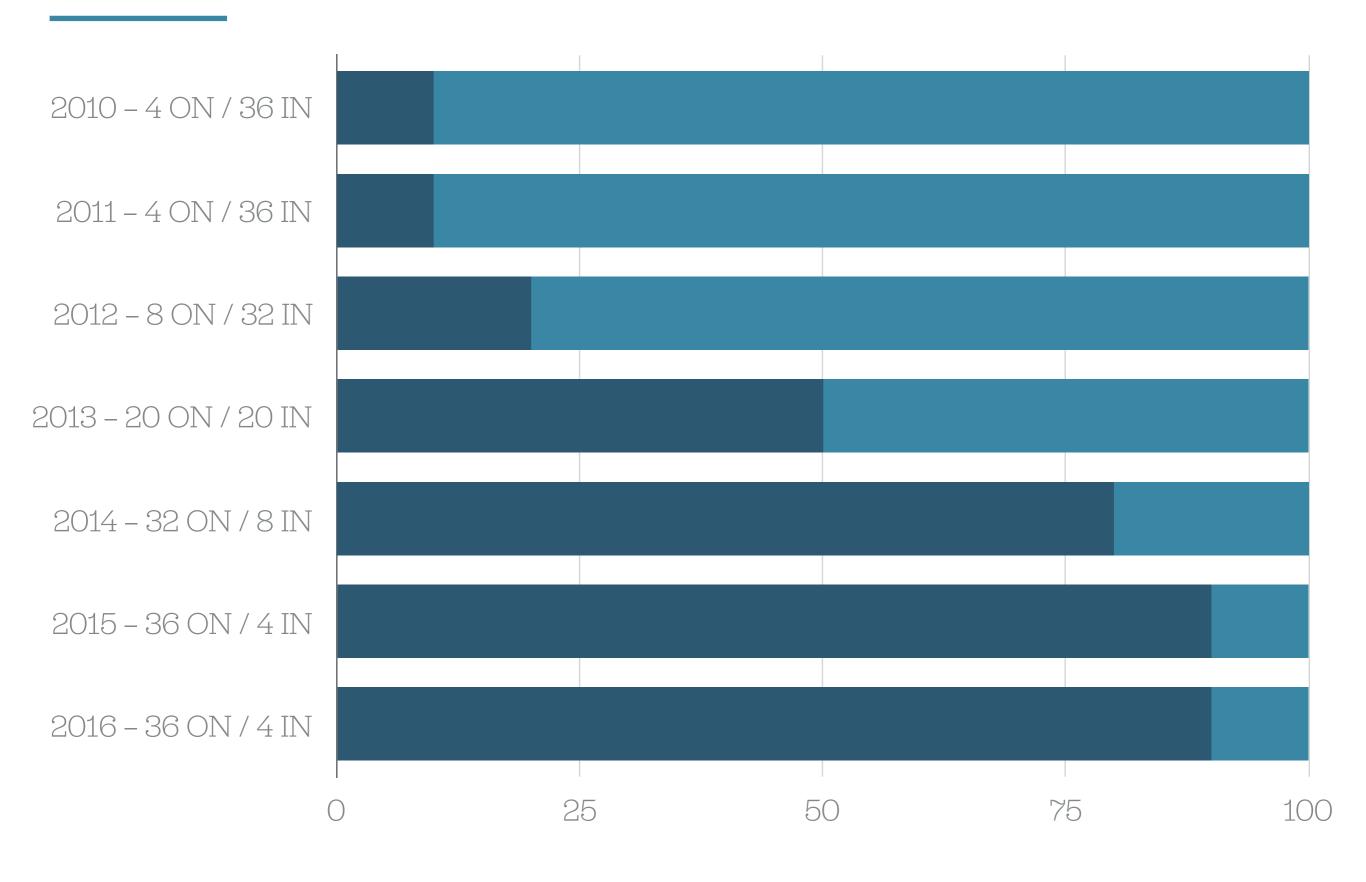
Developing WP Themes, |
 Databases, Etc

## What is "Working On"

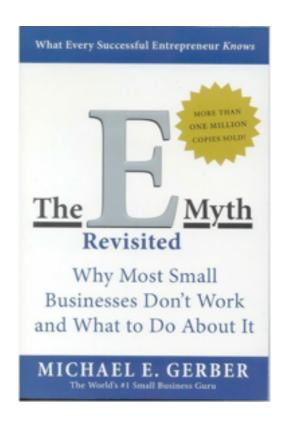
When you're maintaining your sales pipeline, networking with professionals, developing sales presentations, managing client engagement, meeting clients, etc.

Working On means you're ensuring that your business can keep running.

#### In vs On Hours Per Week



#### Resource



The E-Myth by Michael E. Gerber

http://a.co/apLoV5V



### What I used to do

Develop Proposals

Meet New Clients

Run Kick-Off Meetings

Design Wireframes, Websites, Mobile Apps, Email Marketing, etc

Develop WordPress Themes, Email Marketing Campaigns

Present Client Designs

Manage Projects From Start to Finish

Generate Invoices & Follow Up with Clients That Didn't Pay

#### What I do now

Meet New Clients

Entertain Current Clients

Write Proposals & Respond to RFPs

Put Out Fires

Run Kickoff Meetings

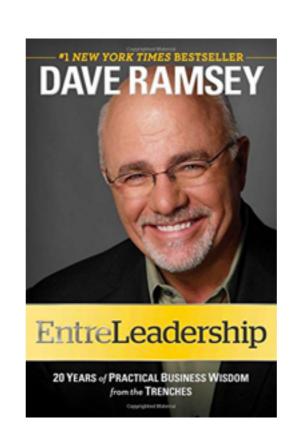
Everyday Tasks of Running a Business

Work On Three29

# Who we've hired so I can Work On T29

- 1 VP of Technology
- 1 Director of Client Services
- 2 Account Managers
- 2 Designers
- 6 Developers
- 1 Digital Strategist
- 1 Office Admin / Accountant

#### Resource



EntreLeadership by Dave Ramsey

http://a.co/e0xT2FD

# Hire Slow, Fire Fast The process we use to find talent

# What are we looking for in a new hire?

- (1.) Cultural Fit
- 2.) Fit the job description
- (3.) Ability and desire to learn/grow

#### Can you send an email?

We post a job to Indeed, Craigslist, Linked In, Dice, etc.

We filter applicants and send an email with 15 questions in it

- Facebook or Twitter?
- What Instagram or Snapchat filter should they get rid of?
- Where would you take a friend for drinks?
- How would your last boss describe you?

#### Can you communicate?

Candidates who can email well are given a phone interview.

If you can hold a conversation via phone, you are invited in for an interview with their hiring manager and myself.

#### In-Person Interview

Meeting with the hiring manager and myself to discuss the job, their skills, and see if they are a cultural fit.

Developer candidates are given a written test to take during this interview.

Designers must present sample work and discuss the project's merits.

#### Take Home Interview

Developers must break out a page that includes PHP, mySQL, jQuery, Boostrap, etc.

Designers must design a simple email blast, landing page, or ad campaign.

Account Managers need to write a series of emails and rebalance projects that are over booked.

#### Personality Profile

All candidates who are given a take home test are also given a DISC profile

Test places candidates in a graph that helps us understand their personality.

#### Team Interview

Final 2 - 3 candidates are brought back to have a team interview with 6-10 Three 29 team members

This is our last culture fit check-point

Team votes on the candidate

Popular vote wins

# Why such a long process?

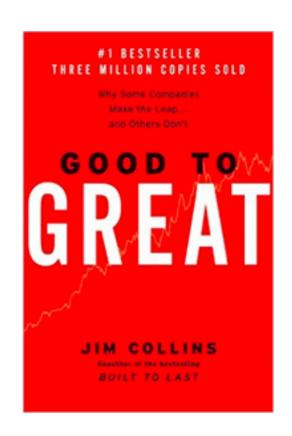
- 1.) A bad hire takes months to recover from
- 2.) We owe it to people coming to work at T29
- 3.) The cursed iMac that went through 5 developers in 18 months



#### Parting Ways

- (1.) Do it Quickly
- 2.) Be Honest
- 3.) Be Respectful

#### Resource



Good to Great by Jim Collins

http://a.co/al7HGbb



#### Resources

F\*ck You, Pay Me Mike Monteiro

https://youtu.be/jVkLVRt6c1U

# You shouldn't have any guilt

#### Value Your Services

You are running a business, even if it's just you freelancing

Do not be afraid of losing the client

Have a written contract in place

Find an ally in the company, usually they are not in the AP department

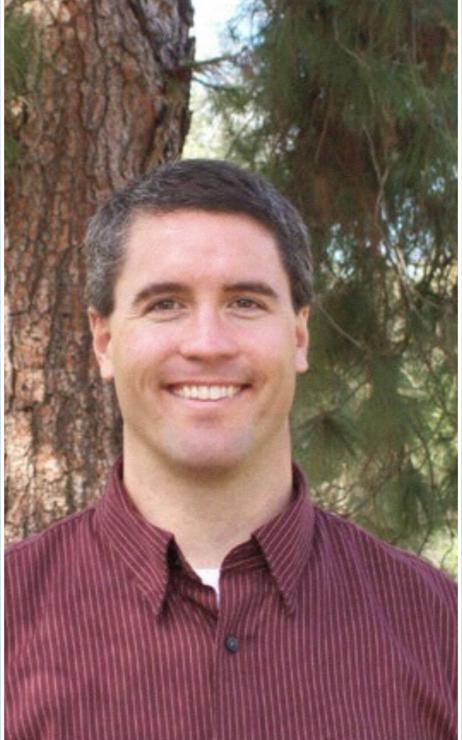
It's okay to fire a client

#### Collections 101

- 1.) Stop Work Immediately
- 2.) Do not let a client go more than 15 days late, ever.
- 3.) If a client won't pay, they aren't a client you want.

# People In Your Corner You can't survive in a bubble.







#### Sounding Board

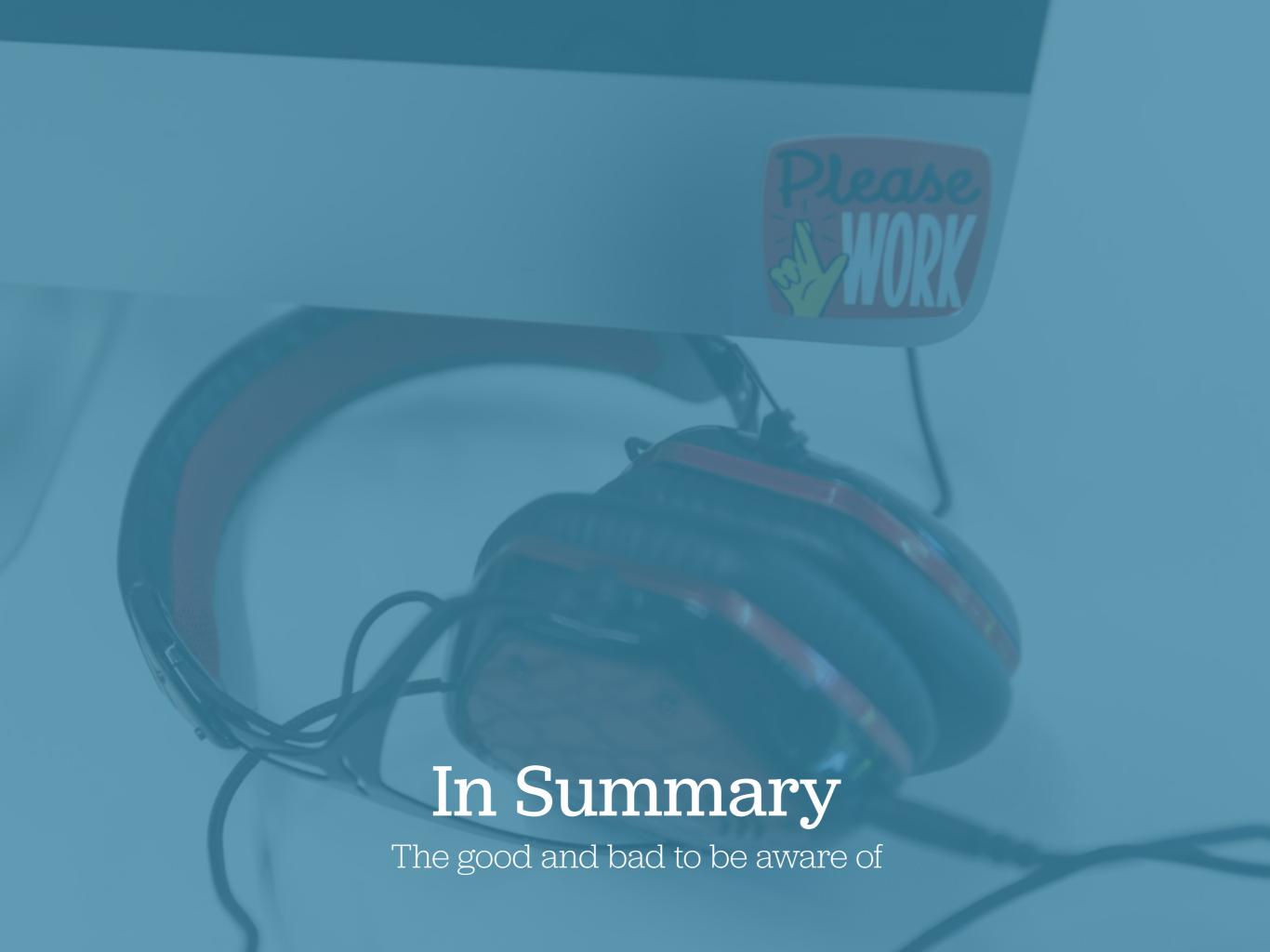
My Wife

#### CPA

Sean Boyd sean@boydcpas.com

#### Business Coach

Sandra Swenson-Scott <a href="mailto:sandra@clearvisioncoach.com">sandra@clearvisioncoach.com</a>



#### **Grow Smart**

- 1.) Working In your business creates products and services, Working On your business keeps it alive and growing.
- 2. As you grow your role will change, prepare for it and put people in place to fill those voids
- (3.) Hire carefully and deliberately
- 4.) Watch F\*ck You Pay Me Twice
- 5. Just because their in your circle, doesn't meat their in your corner

